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[Meeting minutes for Nov 2, 2005](#) [message #3606] Wed, 02 November 2005 17:51 ▼

[No real name](#)

Messages: 42 Member

Registered: July 2009

Time - 9am EST

Attendees (sorry for any misspellings - please send me corrections)

IBM

David Reich

Kevin Horowitz

Fernando Concha

Nokia

Mika Hoikkala

Arto Laurila

Jesper Aaen

Steven Novakovich

EclipseME

Craig Setera

Sony Ericsson

Thomas Bailey

Tomas Carlström

Yury Onischuk

Erik Starck

Fred Grott

Summary:

1- Introductions.

2- Level set on directions and where this MTJ project is trying to go, and where we are now. Mika (Nokia) is the overall PM for the project, and is working with Eclipse to move the project to approved. We've

gotten some good activity on the newsgroup, and documented interest. Mika is working on the process and will provide more next week on what/when we can expect.

3- EclipseCon 2006 - Craig (EclipseME) has submitted a proposal for a talk, and we discussed if there should be one combined talk, or two separate ones. Consensus is that I (Dave) will submit a talk on MTJ, and we'll have Craig's there too. If both get accepted, we will develop a couple of common charts to use in both that describe how we're working together and how we go from here. If only one gets accepted, we can figure out how/if to combine them.

4- Discussion on the Emulator topic. UEI is a de facto standard, and a number of folks are using it, but it has many legal ramifications because of the fact it is not "open" in the JCP or any other body. Sun licenses it, but what would we be able to ship open source to support it under these restrictions? Nokia continues to work with/on Sun to resolve.

In the meantime, we are going to look at a higher level interface, like an eXtensible Emulator Interface (XEI?) that we can define and control and enhance, and support UEI as a client underneath it, so those with UEI emulators can work underneath us, and those wanting more function than UEI can provide, can code emulators right to XEI. A question for resolution is are there any license problems associated with shipping UEI support in Eclipse given it's proprietary nature to Sun? Needs to be tackled by a legal person - need to follow up here.

5- Use case discussion. This has been occurring on this news group, and we talked about some items around it and the best way to continue. Fred offered to look into setting up a WIKI for ongoing discussion and we can see how we want to store the repository of documents we come up with for this. I believe the CVS system would be the right place for it, and approved committers will be able to update it, and anyone can see it, with it being open source.

6- Thomas Bailey of SonyEricsson said that SE would also like to contribute/commit code to this project, and they have to work through their internal mgt before stating more precisely how much could be committed here.

7- As per a posting on the newsgroup today, looks like Fred Grott is interested in contributing code as well.

Until further notice, the calls for this meeting will occur Wednesdays at 9am EST, at the phone number previously posted, and I will post reminders and updates as needed.

If anyone knows of anything I missed, please let me know.

Thanks!

David Reich
IBM

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[Re: Meeting minutes for Nov 2, 2005 \[message #3671\]](#) is a reply to [message](#)

Thu, 03 November 2005 09:47 ▲

#3606]

Eclipse User

Originally posted by: thomas.bailey.sonyericsson.com

Thanks David for hosting this meeting and keeping minutes.

- eXtensible Emulator Interface (XEI?)

I think a key suggestion we hit upon was each WTK licensee could provide a binary UEI interface within their respective SDK which would sit upon XEI therefore avoiding all legal issues - I even think this might well be better than even engaging legal people in the question of if it can be in MTJ and generally having any gray area.

I think Arto mentioned Nokia had already extended UEI to better fit their CDC requirements and, given Symbian 9 / platsec, it would seem we might end up going very vendor specific routes anyway so beyond any legal questions perhaps this is a natural route.

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Re: Meeting minutes for Nov 2, 2005 [message #3741 is a reply to message #3671]

[No real name](#)

Messages: 42 Member

Registered: July 2009

Mon, 07 November 2005 01:44 ▲

The kicker is really, what rights does anyone have to ship any "implementation" of the UEI framework? Especially if we're going to include it in an open source project, which by nature exposes source code, therefore, in a roundabout way, publishing the interface that is governed by the Sun license.

I think the real issue here is can we ship an UEI framework in MTJ, into which vendor SDKs/emulators can sit on, or should/can we ship a binary implementation of it in MTJ, can will that break Eclipse rules, and/or do we do an XEI-like idea, but then how do we support UEI emulator clients in it without the same issues as above? Sure, we'd be able to legally extend functionality in XEI since it would be ours, but what about supporting UEI emulators, and how we get around this legal mess.

Sheesh, I have degrees in Computer Science, not law - wish this license stuff would vanish <grin>

Dave

Thomas Bailey wrote:

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Re: Meeting minutes for Nov 2, 2005 [[message #561501](#)] is a reply to [message #3606](#)

Thu, 03 November 2005 09:47

Eclipse User

Originally posted by: thomas.bailey.sonyericsson.com

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Re: Meeting minutes for Nov 2, 2005 [[message #561578](#)] is a reply to [message #3671](#)

Mon, 07 November 2005 01:44

[No real name](#)

Messages: 42 Member

Registered: July 2009

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